

JANT Provincial Tournament Rules

(updated March 2022)

Purpose Statement

The Jr All Native Basketball Tournament is a provincial tournament committed to bringing the First Nation communities and youth of BC together by hosting a tournament that encourages, sportsmanship, leadership and a sense of community pride.

Vision Statement

To utilize the game of basketball to inspire, motivate and encourage First Nations youth to achieve goals and make the most of their potential.

Mission Statement

Host a well-organized, safe and fun tournament where communities can come together to compete in the game of basketball.

Tournament Objectives

1. Advance and increase the number of First Nation Athletes in BC to play basketball.
2. Foster, promote, encourage and regulate the development of basketball at the provincial level.
3. To promote and encourage participation in basketball as a means to improve fitness, and skill levels while developing leadership and sportsmanship.
4. Use the game of basketball as a tool to inspire higher education in First Nation high school athletes.
5. Showcase First Nations athletes at a Provincial tournament

Introduction

The tournament rules set forth the policies, procedures and rules by which all participating teams as well as the host society will abide by in their preparation and participation for the Junior All Native Basketball Tournament (JANT).

These tournament rules have been established by the provincial reps to maintain the integrity and ensure the professional operations of the tournament.

It is the responsibility of all parties involved in the JANT to be knowledgeable of and adhere to these policies and procedures. The host committee is responsible for the regular review of this manual and will recommend any changes as required to the provincial reps for approval. Until such time as those recommendations are reviewed and approved by the provincial reps, the version identified below will serve as the official tournament rules.

The governing rules will be enforced by the provincial reps. Additionally, the host society is bound by the tournament hosting agreement to enforce these rules on behalf of provincial reps, and to conduct the planning and delivery of the tournament in accordance of these tournament rules.

In order to be considered eligible for participation in the JANT, agreement and acknowledgement of these tournament rules is required by each participant. These rules will be distributed by the host society.

Tournament Seeding

The top three teams from previous year's tournament get top seeding.

Top two teams from each regional zone playoffs get the next seeding, open tournament of remaining spots in the tournament, with consideration going to teams that their nation is not all ready represented in the tournament.

Should a team be seeded based on Zone playoff's the rosters from those top two teams MUST be from that regions playoffs and be signed/verified by the host of the zones.

In a situation where one of the teams is unable to participate in the provincial tournament, the next place team from the zone will be chosen to participate and take that seed in the bracket. The roster rule would apply should to take that seed.

Team Eligibility

1. This is a provincial BC First Nation tournament that provides an opportunity for Nations from BC to compete and participate. Teams must be from British Columbia.
2. **Preference** will be given to teams representing their Nation. A nation team is a team where all the players on the team are from that Band/Nation. A player can represent either of their parent's/grandparents communities.
3. Club Teams are eligible to play.
4. One team per community will be allotted a spot in the Provincial tournament, if there are limits in the amount of spots available. In the case of two teams from one community wishing to attend, they must have a playoff in their community. Whoever wins the playoff will be allotted the spot in provincial tournament.

Team Size

1. A 15 person roster is allowed with only 12 players being able to dress in game.
2. There will be only one head coach, one assistant coach and one manager per team. These are the only other members allowed on the bench and must be listed on the roster.

Athlete Eligibility

1. Must be of First Nations ancestry.
2. All players must provide proof of being First Nations to the host committee along with their roster, or provide when called upon.
3. The following will be accepted as proof of ancestry: treaty card, Nisgaa Citizenship card/letter, Indian status card or letter from the First Nation Band deeming them a member of that Band. Metis Cards will NOT be accepted (per the 2018 coaches meeting vote to keep this a First Nations tournament.) In March 2022 proof now extends to providing proof that either parent or grandparent is First Nation and showing their above identification of proof.
4. All players must reside in the Province of British Columbia at least three months prior to the tournament.
5. Must be 17 as of December 31, of the previous year, i.e.: age 17 as of December 31, 2019, to be eligible to play in the 2020 provincial tournament.
6. Players are eligible to play for a club team in the zone they are in. They must reside in the area or be going to school in that zone, no less than three months prior to the provincial tournament. If there is no team in the community that they live in, the player is eligible to play for a team within their zone.
7. Players are eligible to play for a team which they are members of the nation, or nations which their parents/grandparents are from.

8. In case where a player(s) transfer to another community or zone specifically to make him/her eligible to play for a specific team, that a player will be disqualified.
9. If there is no team in the community or zone of which a player lives, he/she is eligible to play for a team nearest to their zone.

Coaching & Managers Eligibility

1. Must be willing to present the host committee with contact information and signature on roster.
2. Must present a signature on any protest to the host committee or provincial reps.

Registration

1. Provincial tournament host committee will specify a deadline for written team rosters. All rosters must be in the office of the provincial tournament committee by the deadline date. The host committee must contact teams by phone, email, fax or posting on a website.
2. Any new teams may contact an active coach, or provincial committee member to get contact information for the provincial tournament.
3. All coaches and manager's names must be shown on team rosters.
4. Maximum of 12 players and three alternates on the roster.
5. Maximum entry fee will be \$300.00.

Uniforms

The uniform of the team members shall consist of:

- Shirts of the same dominant color front and back. All players must tuck in their shirts into their playing shorts.
- Shorts of the same dominant color front and back, but not necessarily of the same color as the shirts.
- Players on the same team shall not wear the same number.

Teams must have a minimum of two sets of uniforms and:

- The first team named in the bracket (home team) shall wear light colored shirts.
- The second team named in the program (visiting team) shall wear dark colored shirts.
- However, if the two teams agree, they may interchange the colors of the shirts.

All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted. To be determined by head referee.

Players shall not wear equipment (objects) that may cause injury to other players. The following are not permitted:

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather plastic pliable (soft) plastic, metal or any other hard substance, even if covered.
- Objects that could cut or cause abrasions (fingernails must closely cut).
- Headgear, hair accessories and jewellery.

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- Compression sleeves of the same dominant color as the shirts.
- Compression stockings of the same dominant color as the shorts, if for the upper leg it must end above the knee; if for the lower leg it must end below the knee.
- Knee braces if they are properly covered.
- Protector for an injured nose, even if made of hard material.
- Non-colored transparent mouth guard.
- Spectacles, if they do not pose danger to other players.
- Headbands, maximum five cm in width, made of non-abrasive, unicolor cloth, pliable plastic or rubber.
- Non-colored transparent taping or arms, shoulders, legs, etc.
- Uniforms/warm ups must be used during the opening ceremony.

Formal Protest Procedure

1. Any protest of tournament regulations must be in the hands of the host tournament committee of provincial reps, no later than 30 minutes following the game in question: to be ruled on by the tournaments rules and regulations committee.
2. Any protest must be supported by a \$100.00 deposit. If the protest is proven legitimate, the deposit will be refunded, otherwise the deposit will go towards the tournament expenses.
3. All protests will only have to do with the game, refereeing, scorekeeping or timekeeping.

Results

- The host society will provide daily competitive results from each sport venue and distribute/communicate those results to all participants. Results must be displayed for viewing for coaches, athletes and spectators in a central result area.

Conduct

- There will be zero tolerance with regard to any violence, bullying or unacceptable behaviour or conduct towards any tournament activity, i.e. fundraisers, teen dance, etc.
- Any players, coaches, managers, referees, scorekeepers or timekeepers found under the influence of alcohol or drugs during or away from the specific game will automatically be suspended from the tournament.
- Foul and abusive language will draw a technical foul.
- Any player, coaches, or managers who obstruct a referee or minor official by way of verbal threats, pushing or fighting will be ejected for the balance of the tournament. The team in question will have to make an appeal to the host committee to get reinstated back for the following tournament.
- Any damages found to be done to any hotels, motels, and gymnasiums will be paid for by the team that has done the damage. If the team does not pay for its damages, then the provincial reps will rule on the community/club team regarding suspensions and for how long.
- A player or coach is ejected from the game if he accumulates two technical fouls of an unsportsmanlike nature over the course of the game. A coach can be ejected upon having incurred two coach technical fouls, or a combination of three bench and coach technical fouls.
- Participants who commit fouls of violence or enter the stands are ejected summarily regardless of the number of technical fouls accumulated and suspended for the following game and depending on the nature of the foul suspended for the further games and possibly the entire tournament at the discretion of the tournament disputes committee. Ejected players/coaches must leave the court area for the remainder of play, and must do so immediately.
- In the event there is no Assistant Coach or Manager to coach the team for the remainder of the game the game is forfeited.

Awards

1. It is up to the host committee to present athletes with awards during the tournament and closing ceremony.
2. A banner is to be presented to the championship teams from the girls and boys division, so they may display and present to their representing community.

Opening/Closing Ceremony

1. The host committee opening and closing ceremonies is to provide an opportunity for all athletes, coaches, managers, host society staff and volunteers to observe and participate in ceremony.
2. Opening ceremony will take place preferably the day before the tournament start date. Should this not be possible, at the discretion of the host committee.
3. Closing ceremony will take place immediately following the boys/girl's championship finals.

Insurance

All participants must sign Injury Liability Waiver to participate in the tournament.

Vendors

Must fill out form designated by the host committee, the host committee shall determine the fee structure and space where vendors may set up, as well as restrictions.

Volunteers

- Must fill out application form.
- Host committee will contact those who qualify to volunteer at the games.

The Game of Basketball

1. There must be at least 15 seats available in the team bench area for the team bench personnel who consist of the coaches, the assistant coach, manager, and the substitutes. Any other persons shall be at least two meters behind the team bench.
2. Role of Team Captain:
The captain is a player designated by his coach to represent his team on the playing court. He may communicate in a courteous manner with the officials during the game to obtain information, however, only when the ball becomes dead and the game clock is stopped.
The captain shall, immediately at the end of the game, inform the referee if his team is protesting against the result of the game and sign the score sheet in the space marked captain's signature in case of protest.

3. Role of Coach:

At least twenty minutes before the game is scheduled to begin, each coach or his representative shall give the scorer a list with the names and corresponding numbers of the team members who are eligible to play in the game, as well as the name of the captain of the team, the coach and the assistant coach. All team members whose names are entered on the score sheet are entitled to play, even if they arrive after the beginning of the game.

At least ten minutes before the game is scheduled to begin, each coach shall confirm his agreement with the names and corresponding numbers of his team members and the names of the coaches by signing the score sheet. At the same time, they shall indicate the five players who are to start the game. The coach of team shall be the first to provide this information.

4. The team bench personnel are the only persons permitted to sit on the team bench and remain within their team bench area.

Playing Regulations

All rules shall follow FIBA, with the exemption of the following Rule Amendments & Specifications.

The following shall be in effect with FIBA interpretations:

- 30 second shot clock (Boys' games only)
- 10 second backcourt count (Boys' games only)
- 24 second shot clock (Girls' games only. Exception: where a shot clock function has no 24 second capability, the 30 second shot clock rule applies)
- 8 second backcourt count (Girls' games only)
- NCAA key (narrow key) **only**.

The following shall also be effect:

1. Home team (or as designated by the tournament) shall have choice of team benches and will shoot at the basket furthest from that bench in the first half.
2. All uniform numbers are legal.
3. Playing time specifications:
 - Half-time – 10 minutes (or less)
 - a. 4-10 minute quarters
 - b. 5 minute overtime period(s)

- c. 1 minute between quarters
 - d. Half-time – 10 minutes (or less)
4. Timeouts shall be 50 seconds in length and the game shall immediately resume at 60 seconds.
Note: timeouts shall not be shortened even when both teams are ready to play.
5. Noisemaker Stipulation:
The following shall be in effect for all games:
- Aerosol air horns, loud speakers (megaphones), whistles, and laser pointers shall not be permitted at any time.
 - Should a situation arise with regards to the above; the game shall be stopped (at the appropriate time) and it shall be the sole responsibility of the home team administration or games director (if applicable) to immediately deal with the problem at hand. There shall be no penalty sanctioned regardless.
6. The Head Coach name and one Assistant Coach Name (if applicable) shall be entered on the official score sheet prior to the start of the game.

Note: should both the Head Coach and the Assistant Coach be ejected from the game, the game shall be forfeited to their opponents.

FIBA link: <http://www.fiba.com/basic-rules>

Bid Process

- Three zones have been established the Northern, Central and Southern. A community will be selected annually, from one of the three zones, to host the provincial tournament in their region.
- Each zone reserves the right to withdraw from hosting the tournament. However, if no community from a zone comes forward to host the tournament, the next zone in line will have first option to place a bid to host.
- After a host community is awarded the bid, should something prevent them from hosting the tournament they have to notify their zone Provincial Committee Representative as soon as possible in order to award the bid to another community in the zone. Should no communities be available within the zone a call to communities will be made by the Provincial Committee.
- Bids will be presented at Coaches Meeting. At the end of bid process, all JANT 17U **coaches** will proceed with a vote. The bid with highest number of votes will be awarded the bid.

